

COCKPIT CAMERAS

VIEW LEFT SHIFT M	VIEW RIGHT SHIFT ,	VIEW REAR SHIFT .
VIEW AHEAD SHIFT ?		

WEAPONS

SELECT WEAPON SPACE BAR	FIRE WEAPON RETURN	FIRE CANNON BACK SPACE
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DEFENSES

FLARE 1	CHAFF 2	IR JAMMER 3
ECM 4	DECOY 5	

LEFT MFD

MAPS F3	ZOOM IN Z	ZOOM OUT X
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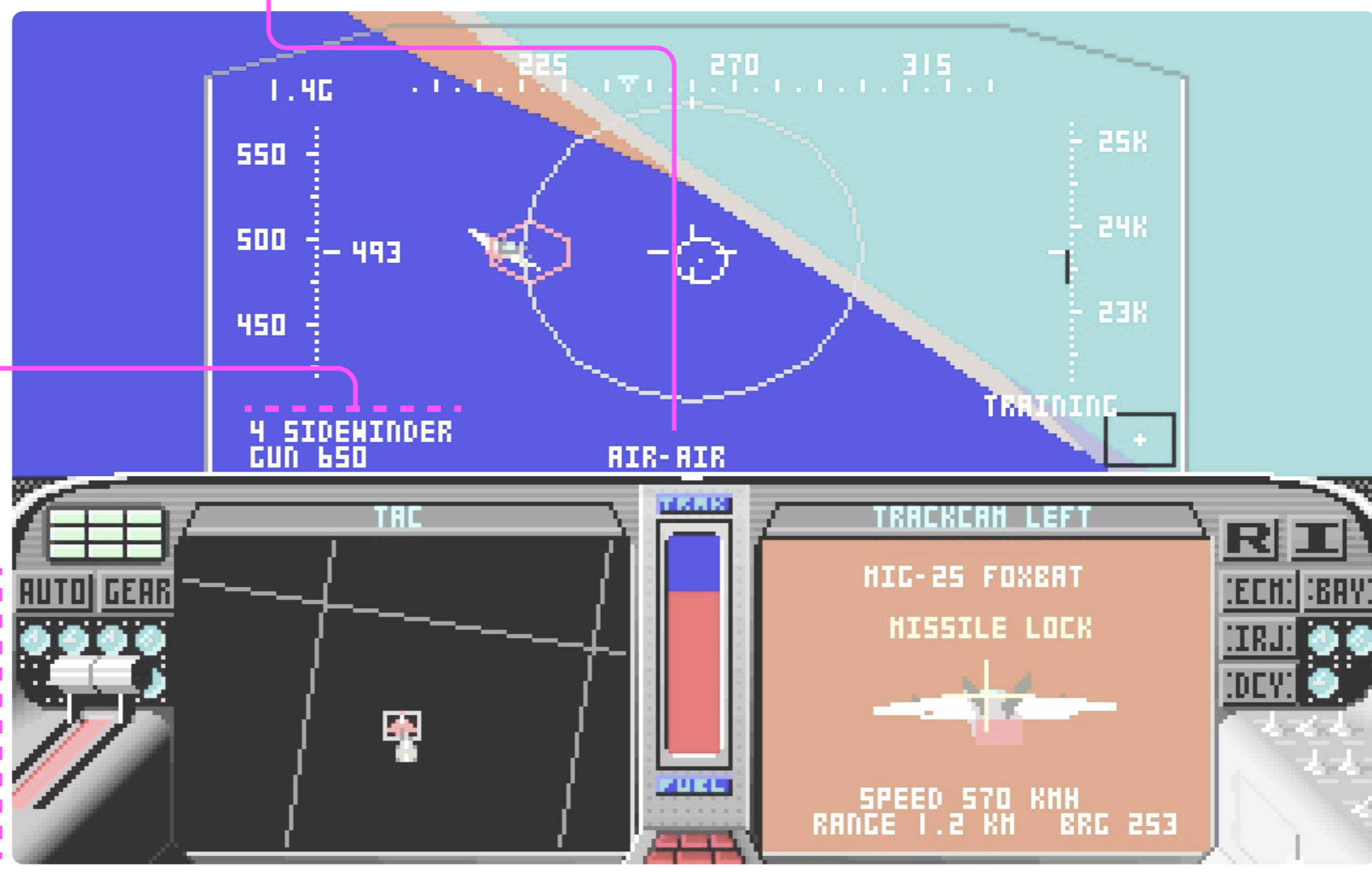


HUD

COCKPIT F1	HUD MODES F2	DATA F4	HUD PITCH LINES ALT-H	VIEW ANGLE C	ILS F9
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TIME

ACCEL TIME SHIFT-Z	NORMAL TIME SHIFT-X
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FLIGHT

GEAR 6	AUTOPILOT 7	BAY DOORS 8
FLAPS 9	BRAKES 0	EJECT SHIFT-F10
INCREASE =	DECREASE -	MAX POWER SHIFT =
NO POWER SHIFT -		

RIGHT MFD

SELECT TARGET B	DESIGNATE TARGET N	CAMERA AHEAD /	CAMERA REAR .	CAMERA LEFT M	CAMERA RIGHT ,	MFD ZOOM IN [MFD ZOOM OUT]
SYSTEM DAMAGE F6	SELECT WAYPOINT F7	CHANGE WAYPOINT F8	LAST POINT PG UP	NEXT POINT PG DOWN	RESET WAYPOINT CLEAR	MISSION F10	ORDINANCE F5

NUMPAD KEYS

NUM 8		NUM 6
NUM 4	← →	NUM 6
	↑ ↓	NUM 2

EXTERNAL VIEWS

INVERSE TACTICAL SHIFT-F6	TACTICAL SHIFT-F5	SLOT SHIFT-F1	CHASE SHIFT-F2	SIDE SHIFT-F3	MISSILE SHIFT-F4
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GAME OPTIONS

"BOSS" HIDE GAME ALT-B	GAME DETAIL ALT-D	JOYSTICK ON/OFF ALT-S
STICK SENSITIVITY INS	VOLUME ALT-V	PAUSE ALT-P
X	X	QUIT ALT-Q

TRAINING

ON/OFF ALT-T	DAY/NIGHT ALT-N	RESUPPLY ALT-R
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TELEPORT (TRAINING ONLY)

LEFT ALT-J	RIGHT ALT-L	FORWARD ALT-I
BACKWARD ALT-K		